

FUTURE ARMADA

DELUXE STARSHIP DESIGNS



DEMO

ORION STRIKE CARRIER



Uses the Open Game License to present familiar stats for ship & crew.

OGL
SCI-FI

Demo Document for Future Armada: Orion

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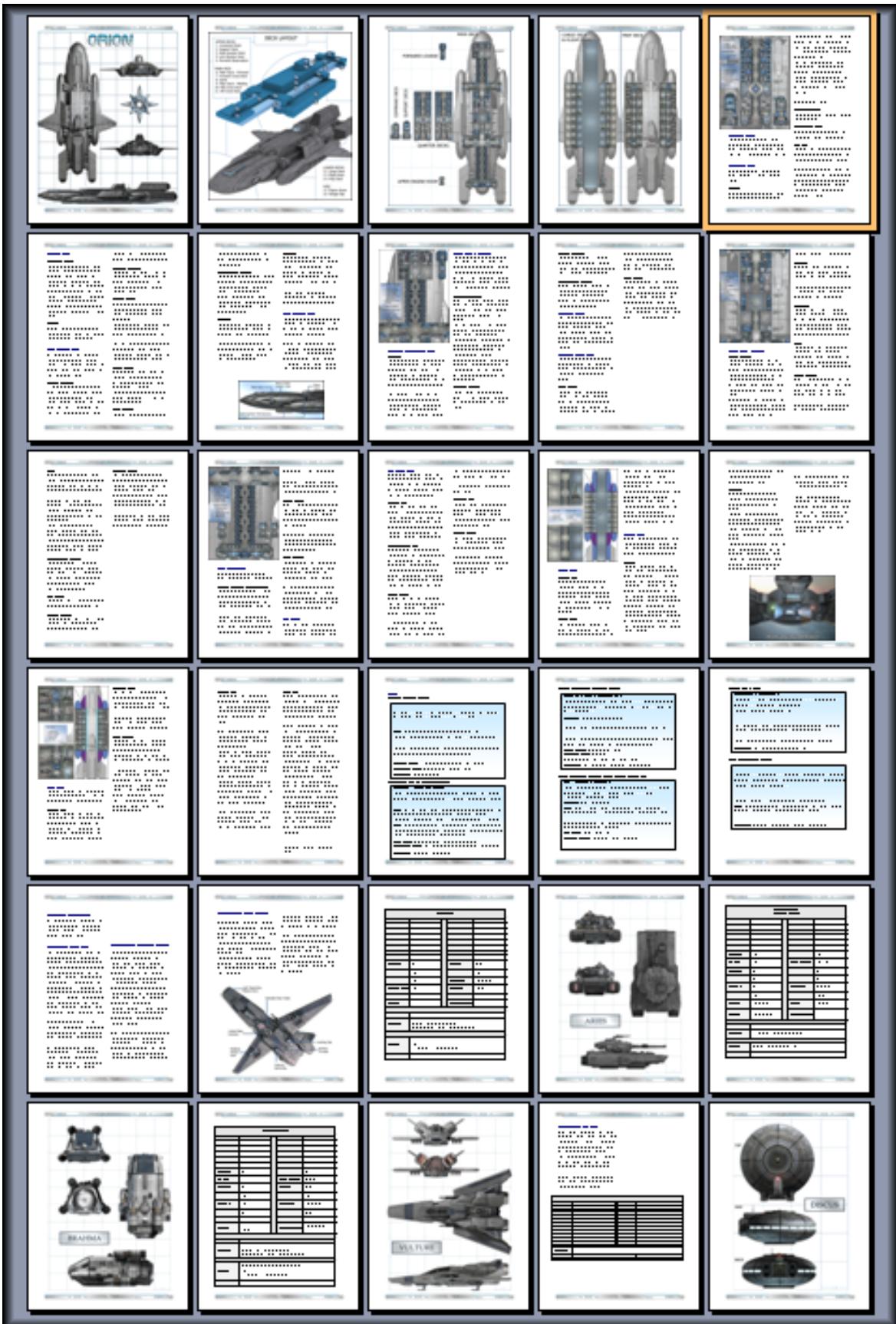
Overview

The purpose of this document is to show you what you can expect should you choose to invest in *Future Armada: Orion*. The images on the next couple of pages are low-resolution thumbnails meant to provide a general idea of what is inside each book.

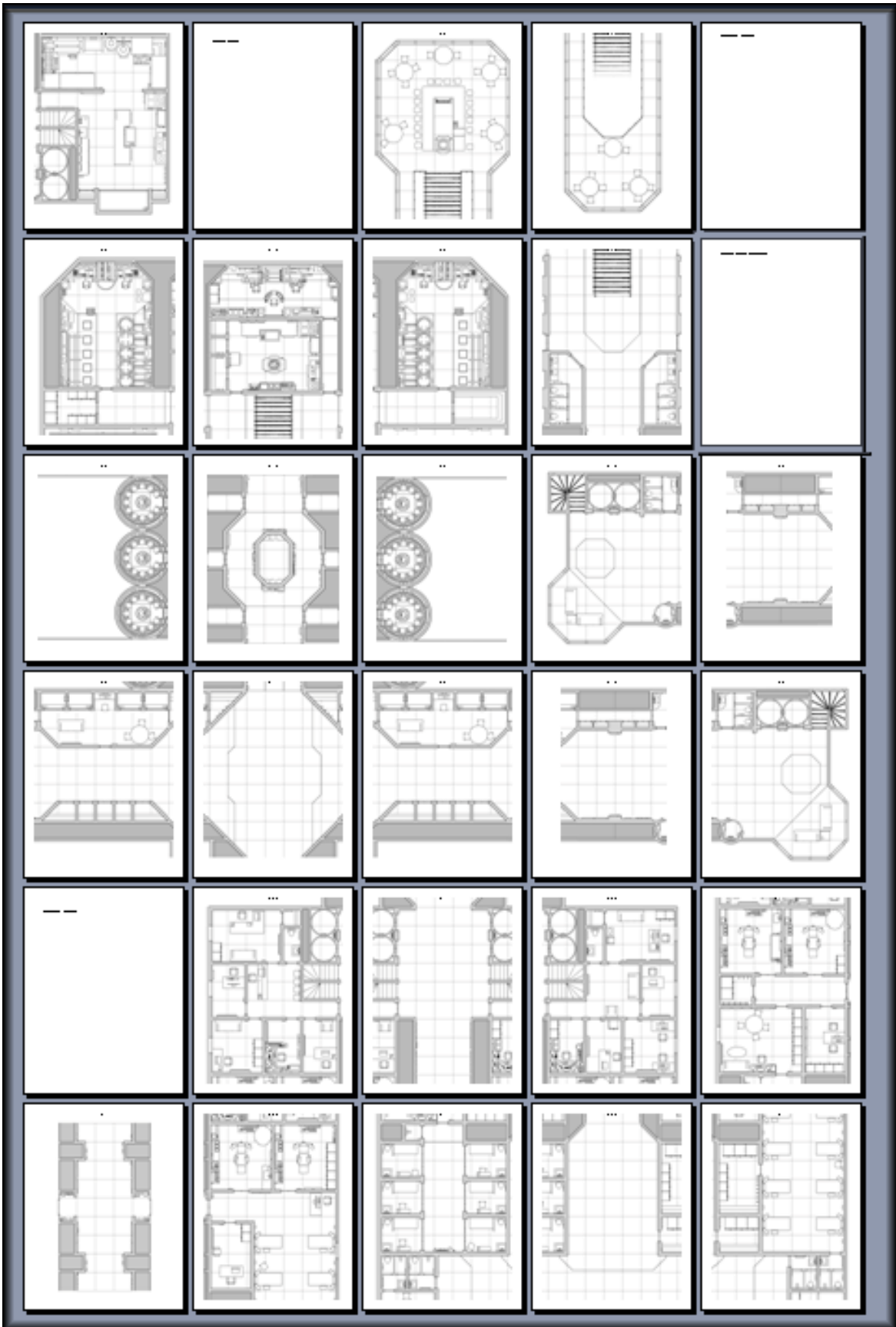
Specifically, this is what you're looking at:

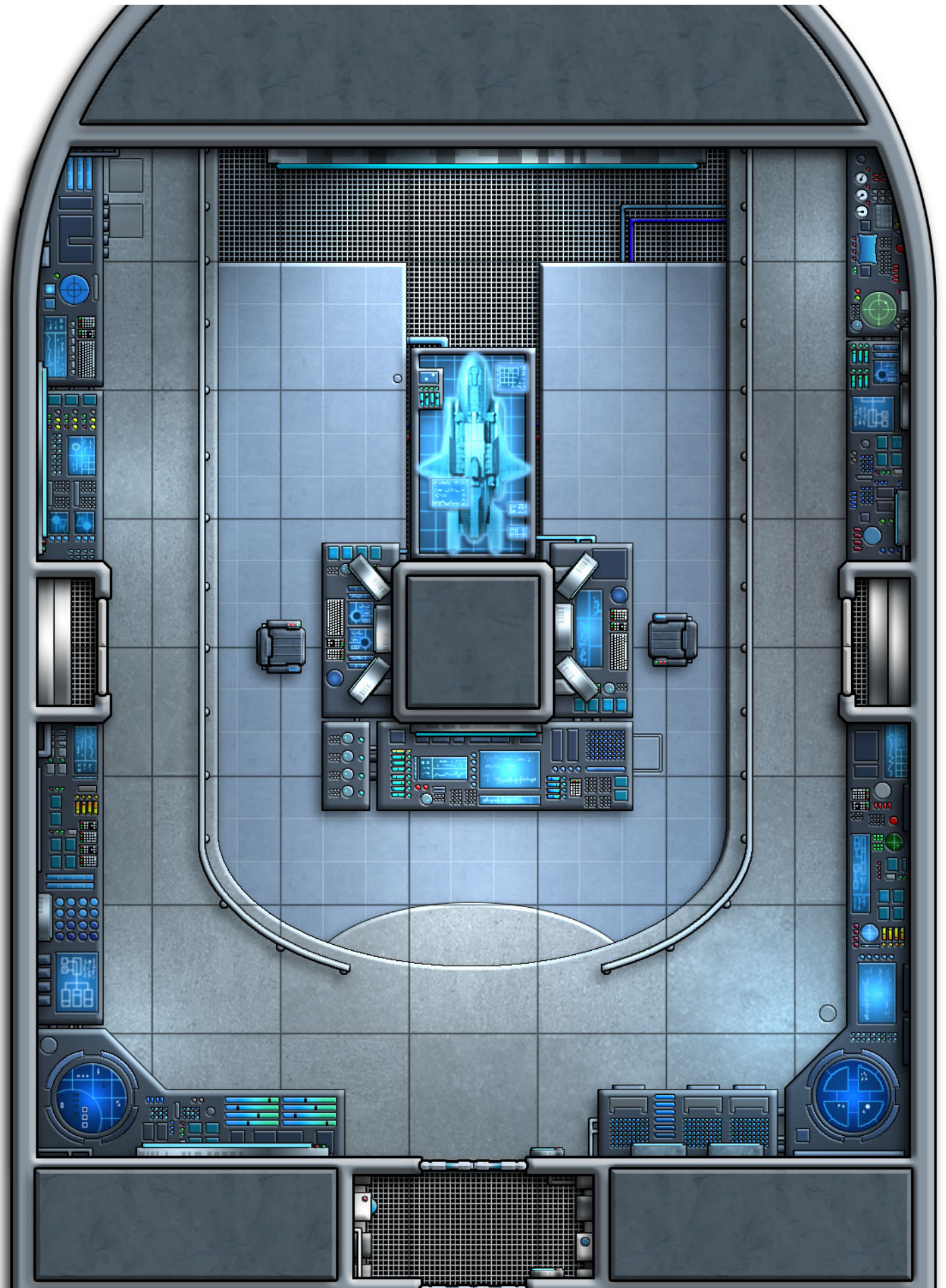
- **Page 3:** Main Book. Deck plans and descriptions are given for the ship and its interior areas. The Open Game License (OGL) is utilized to present stat blocks for both ship and crew that will be familiar to players of the “modern/futuristic d-twenty role playing game”. These are the same mechanics as have always been found in *Future Armada*. Only the license, logo, and legal details have changed.
- **Page 4:** Color Maps. The map book provides tactical maps (1 inch = 5 ft.) for the interior areas of the ship. The screen shot shows a sampling of the pages. These are laid out end to end to form the different sections of Orion. This issue also includes a “Section Maps” book with overviews to help put things together.
- **Page 5:** Printer Friendly Maps. A grayscale version of the color map book is provided.
- **Page 6:** Sample Map. This is a single page from the color map book, ready to be printed out and used with miniatures. The maps are designed to be laid end-to-end as needed.
- **Page 6:** Bonus Art. Two of the rendered 3D exterior views are shown. The actual pictures are 800x600 jpeg images. Unlike the issue containing smaller ships, this issue does **not** include poster-size images of the entire ship. Because of the many decks and sections on Orion, the download would just be too large.
- **Page 6:** More Bonus Art. These are renderings of the small craft that Orion carries onboard: the Aries-class hover tank, Vulture-class heavy fighter, and Brahma-class shuttle.
- **Page 8:** Add copy from the sales web page.

Thank you for taking the time to explore this product. I hope that *Orion* can carry your campaign to new heights!









Bonus Art





ORION

Strike Carrier

“Orion” is a Retribution-class strike carrier designed to serve as a transport and base of operations for combat vehicles both in space and on the ground. Orion carries sixteen Vulture-class heavy fighters in its internal bays. The side nacelles can rapidly deploy a dozen Aries-class hover tanks and four modified Brahma transports for use as personnel carriers. When added to the strike carrier's impressive built in fire power, this single ship decide many engagements

While the cargo and vehicle storage areas are below and to either side of the internal runway, the primary crew areas lie above it. Atop the forward end of the thousand-foot long carrier is a spacious observation lounge. The primary living areas occupy the midship section with the support deck and bridge high above. The back end of the carrier houses engineering as well as a dedicated flight control area and a rear-facing observation deck.

Orion is designed to live in space but can quickly traverse atmosphere and deploy ground forces when needed. The carrier can then return to the sky or remain as a ground-side base of operations. A pair of massive plasma cannons are the main guns for the ship. Turreted missile launchers provide additional fire support, particularly when planetside.

The .zip file contains the following:

- Overview
 - 36 page PDF file detailing the ships, interior areas, and crew.
 - The main book also includes the Aries hover tank, Vulture heavy fighter, and a variant Brahma shuttle.
 - Open Game License stats provided for the vessel and crew.
- Map Book
 - Full-color **126** page PDF file containing complete interior maps.
 - Includes miniature-scale maps for tactical combat.
 - Broken into pages for easy printing.
- Printer friendly, black and white version of the map book.
- Full-color 10 page PDF file of section maps covering the entire ship.
- Art directory with rendered images of all the ships.

Sample documents and images are available at ki-ryn.com.

Please note that, unlike many issues of Future Armada, this installment does NOT contain giant composite images designed for an oversized printer. As with the other giant ships and stations, the extreme file size required for a ship of this size makes the inclusion of such bonus maps infeasible.

Filling a role halfway between "Drake" and "Invictus" this strike carrier can serve as the perfect base of operations for a military-themed campaign. There is plenty of room on board for encounters of all sorts and everything you need to support both space and land-based operations. Wherever your story goes, Orion can carry you there.

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